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GrowthRocks

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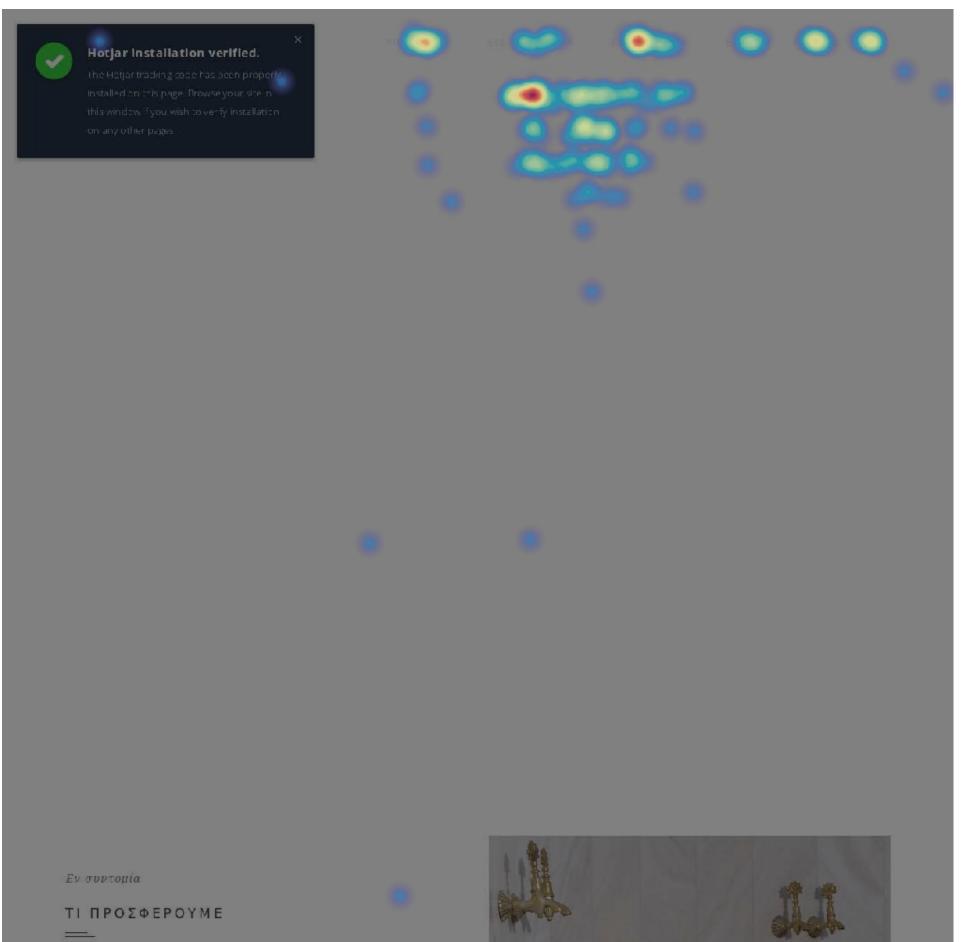
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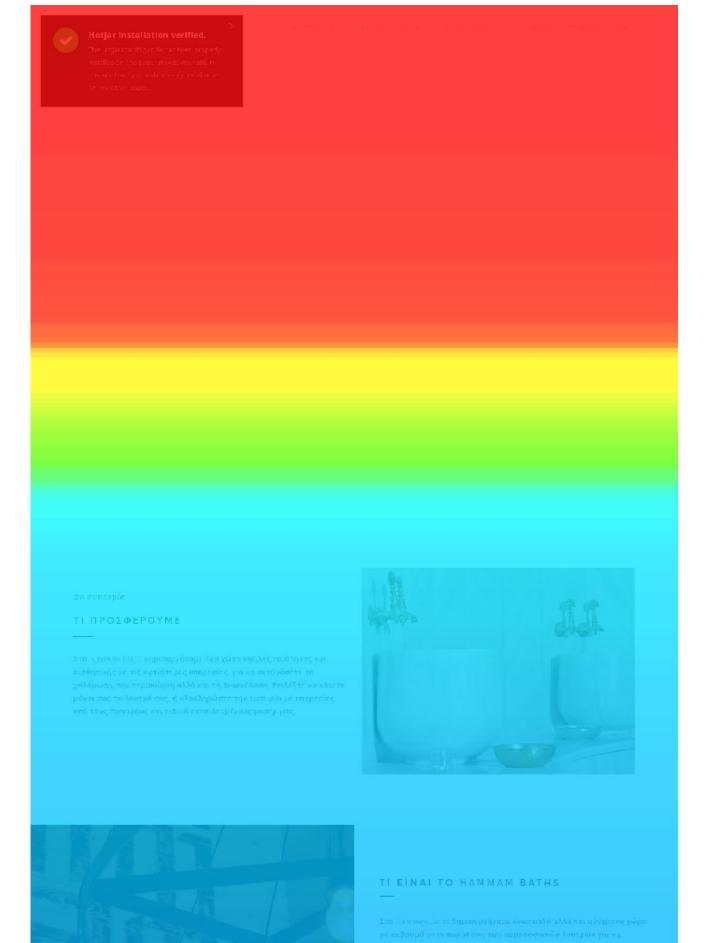


# The Measurements Changed Data Driven Marketing is king

### HeatMaps



### Scroll Maps

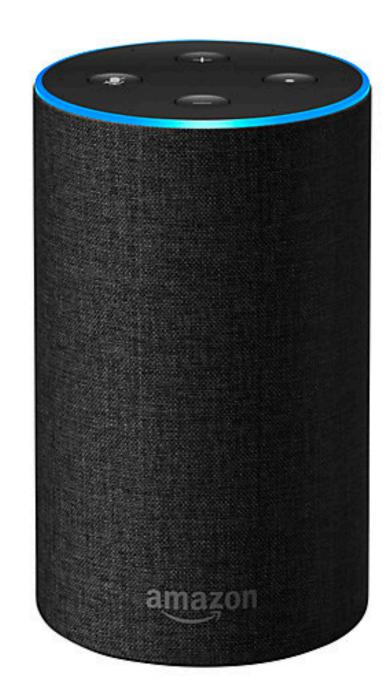


# The Reading Behaviour Changed



# The Touch Points Changed







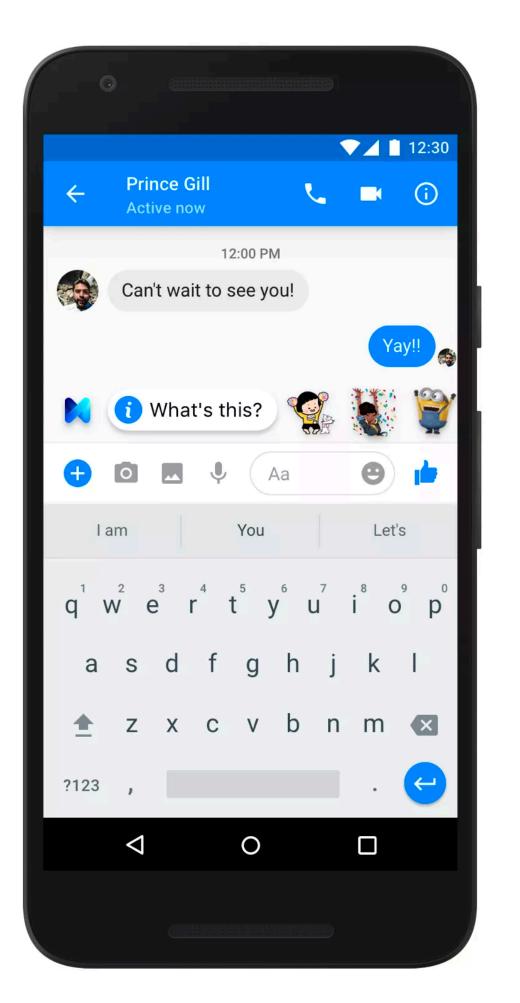


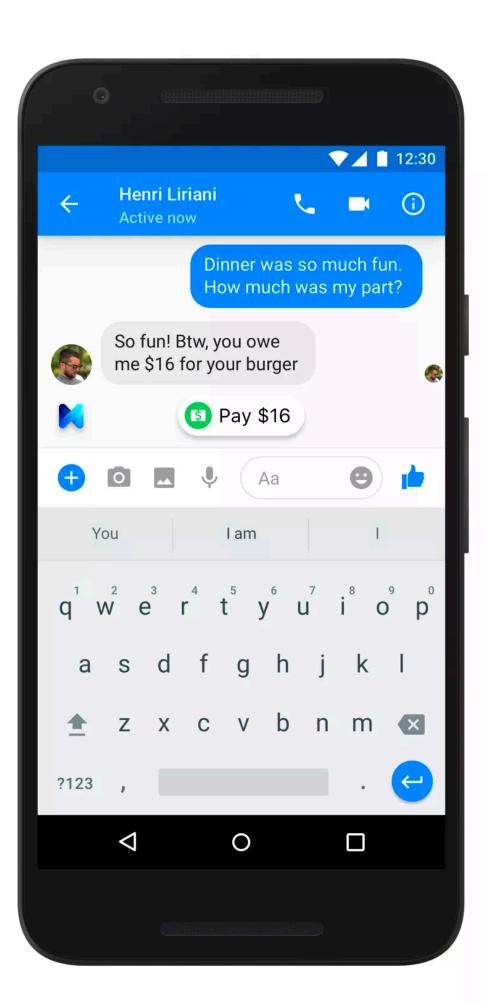
# The Platforms Changed

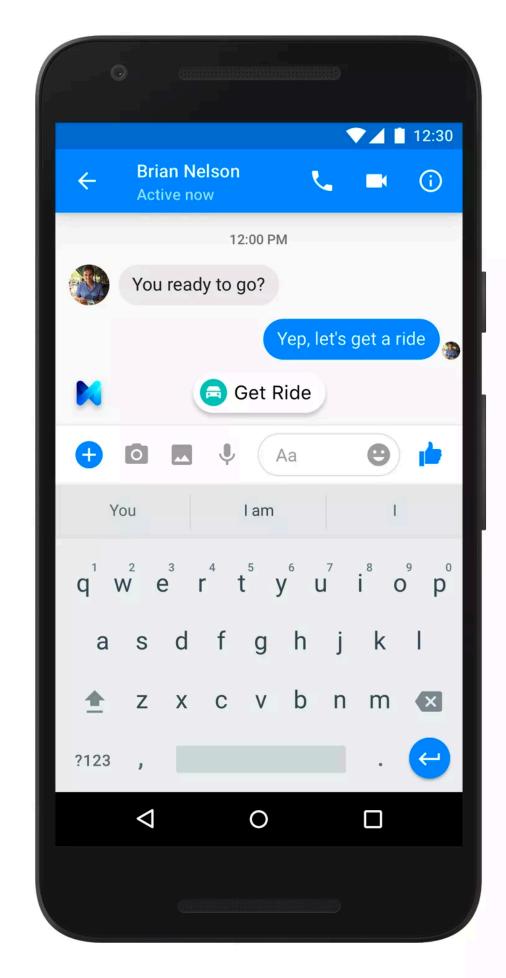
Mobile apps vs. Bots vs. Extensions



### M Is An Ai Assistant Designed To Automate Tasks



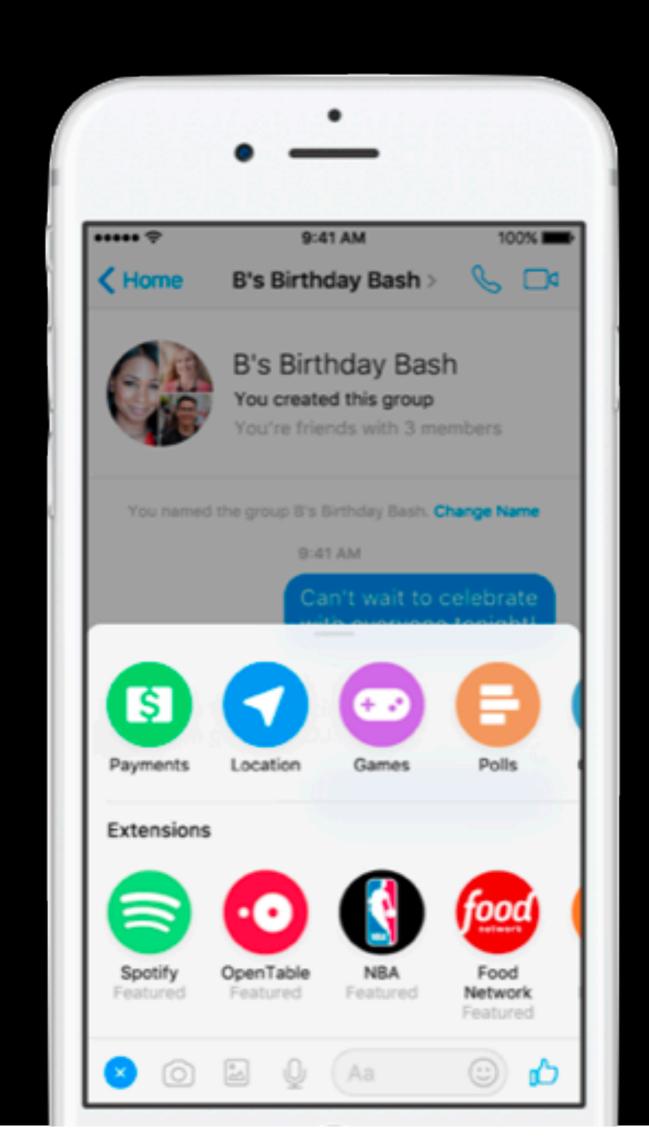




### Chat Extensions

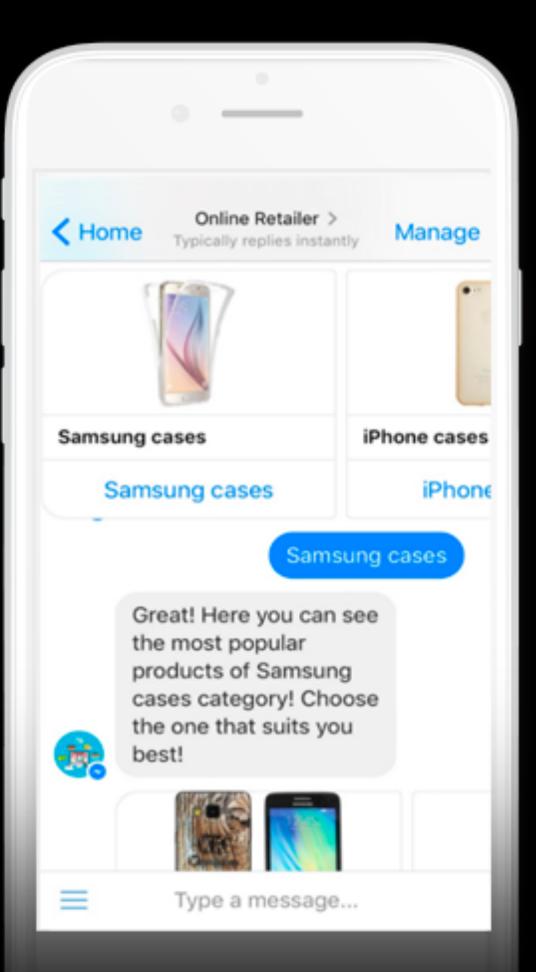
Chat Extensions let bots provide interactive, social features that users can invoke directly into their conversations.

With Chat Extensions, you can bring your bot to people where they already communicate: in conversations with their friends.

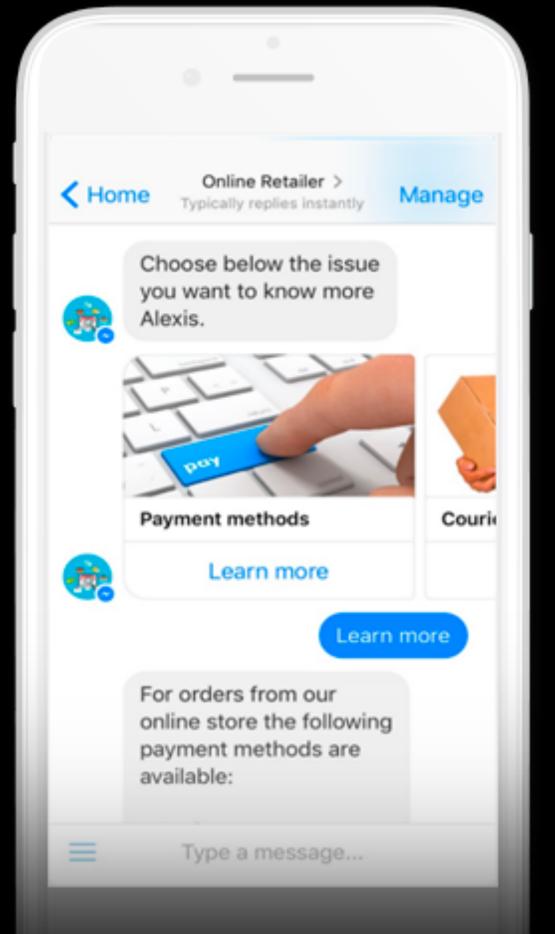


### Sales

# Support







# The larger Publisher in the world changed



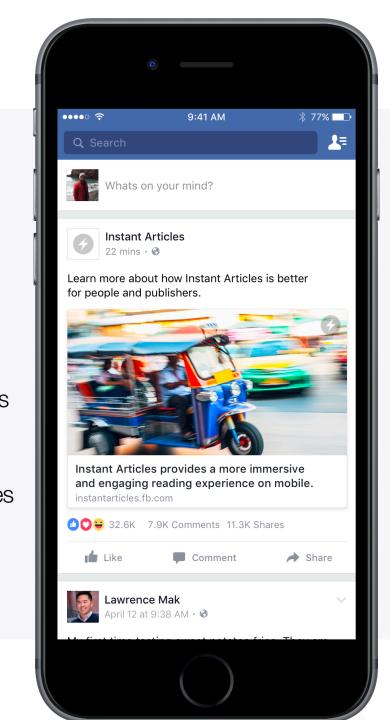
### Instant Articles / AMP

### Better for People. Better for publishers & Google

20%

More clicks

As people see more Instant Articles in News Feed, they read 20% more Instant Articles than mobile web articles on average.

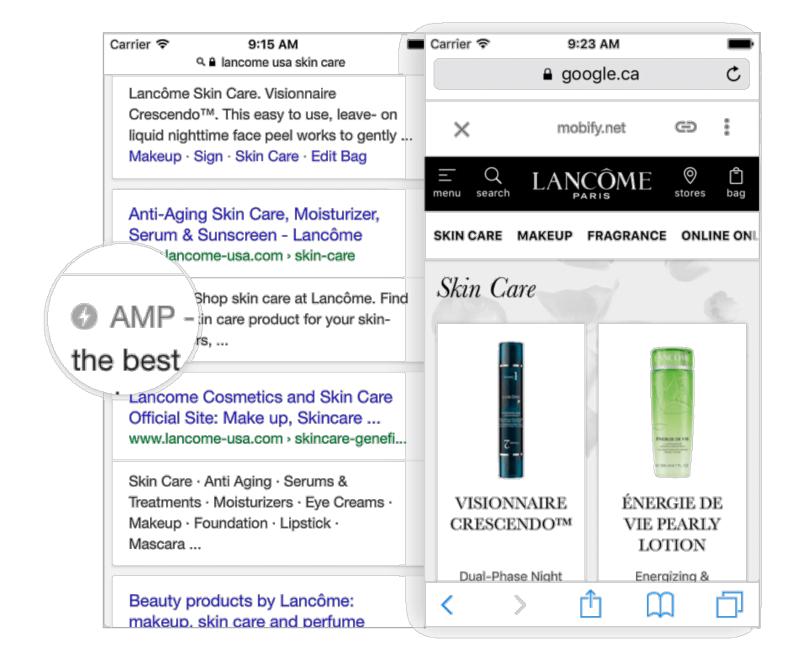


70%

Less likely to abandon

Once they click, they're over 70% less likely to abandon the article because they're not stuck waiting for it to load.

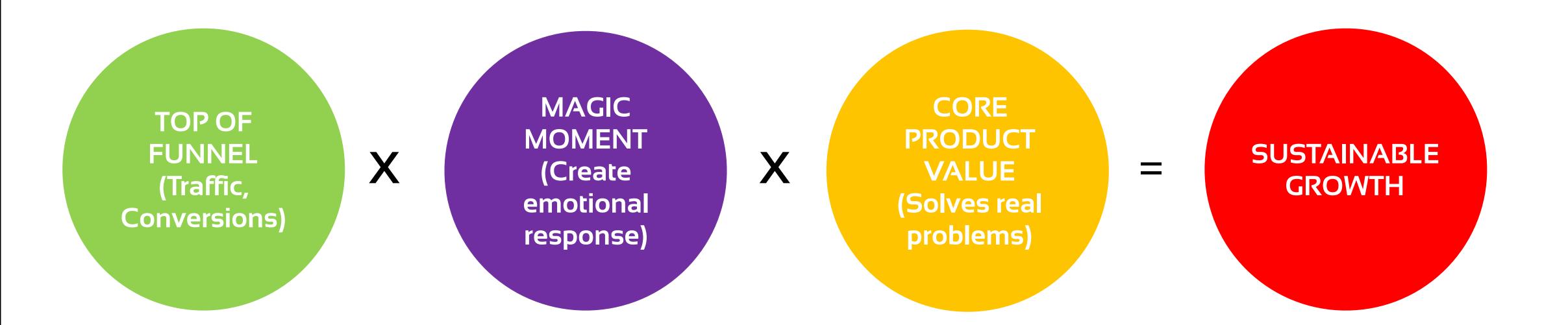




We all use the same Growth Tools

Execution makes the difference

# **Growth Recipe**



# Growth Modelling Amazon's Growth



A = Vertical Expansion

B = Product Inventory Per Vertical

C = Traffic Per Product Page

D = Conversion To Purchase

E = Average Purchase Value

F = Repeat Purchase Behavior

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### The Growth Framework



**High Tempo Testing** Sean Ellis



**Growth Machine** Brian Balfour



**A Growth Team** Inspired by us

### High Tempo Testing

Simply put, in high tempo testing, growth teams commit to run a specific amount of experiments on a weekly basis.

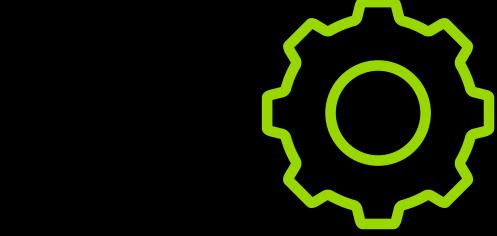
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### The Growth Machine



6. Systemize (Productization + Playbooks)

5. Analyze (Experiment Doc)



4. Implement (Execute like crazy)

> 3. Test (Experiment + **Documentation Doc)**

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### **Principles**

Principles direct the formation of your process, form part of your hiring template for team members, and help make tough decisions when the answer isn't clear.

### Process

How does the team come up with ideas? How do they prioritize competing efforts with limited resources?

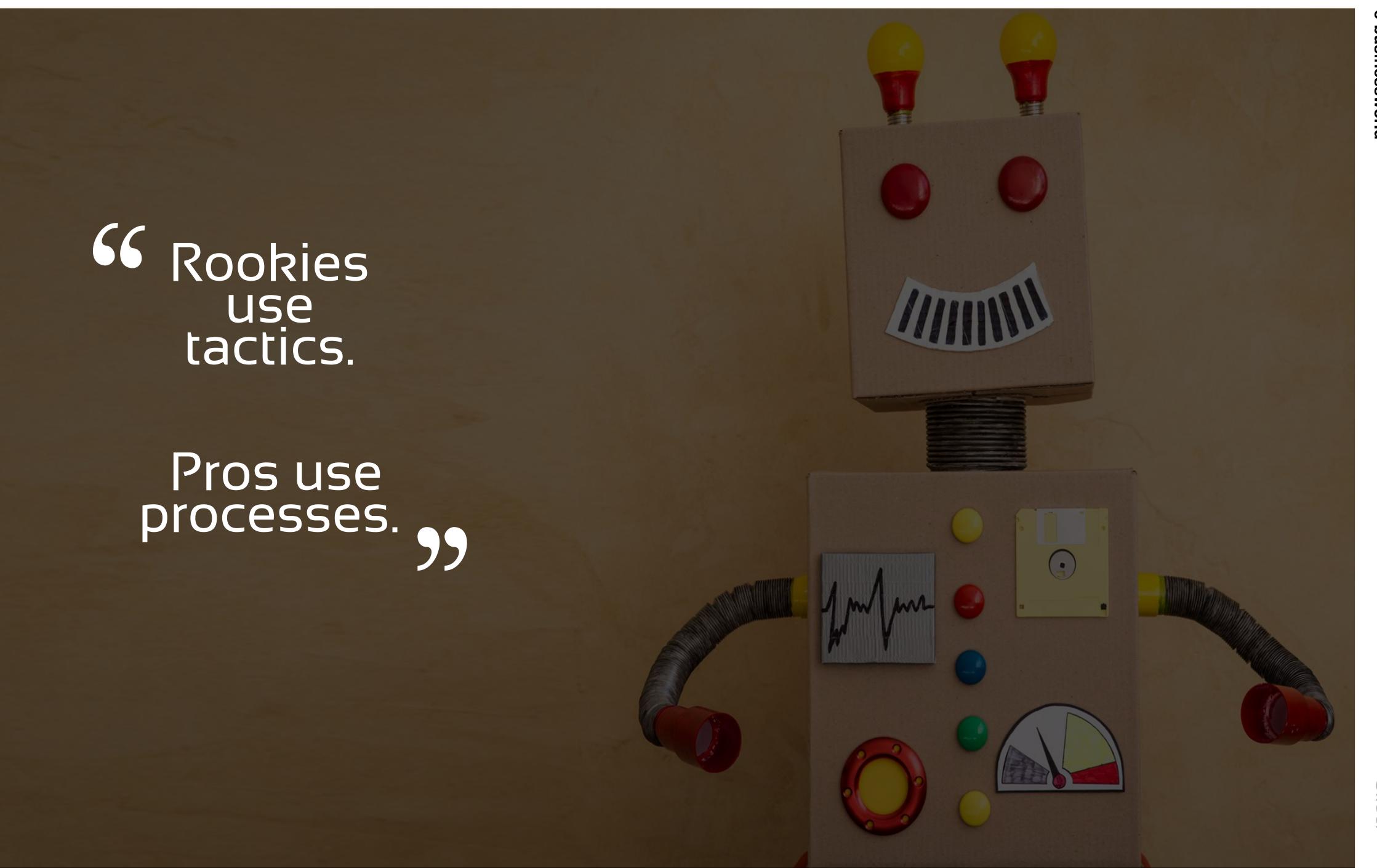
### Team

You need a mix of people with a common DNA and set of skills organized to execute your process.

### **Tactics**

Finally, tactics. Tactics are the output of your process, which is operated by your team. Tactics are the the unique combination of parts that form your growth machine.

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## Building a Growth Mindset

Growth should be a company-wide commitment and supported by the top management and CEO.

### Building a Growth Team

A growth team is not a team of marketers with a different title. Product people, analysts, engineers and designers should think like growth people.

Growth Team Members should have "Growth" in their title. Put growth in their DNA.

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# Don't try to get Tomorrow's customers using Yesterday's tools

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